

Project

The library of assets in your project

Using the Project Library

Every project has an internal asset library which manages all aliased and embedded files dragged into Curio.

Generally you use the project library to see what assets are in your library and re-use existing assets. When you use the same asset more than once in your project it is actually only stored as a single underlying file in the asset library.

To use an asset simply drag-and-drop it out of the library and drop it onto the idea space. This will create an appropriate asset figure to be associated with the dragged asset. Again, you can use this technique to create numerous asset figures of the same asset and Curio will efficiently use the same single underlying asset file.

If you select and delete an asset using the Delete key the file will be removed and any asset figure instances of it on any idea spaces will be removed from your project. You have to confirm the removal of an asset since this cannot be undone.

Context Menu

Right-click on an asset to perform one of these actions:

- Open — will launch the asset file using the Finder.
- Open With — where you can choose a specific application to open the asset file.
- Open URL in Browser — if an URL is associated with the asset then it will be opened in the default browser such as Safari.
- Reveal in Finder — will reveal the asset file within a Finder window.
- Reveal in Idea Space — will show where the asset is instantiated in one or more idea spaces.
- Embed within Project — is used to replace an alias to a file into an embedded copy of that file.
- Copy to Curiota — will copy the asset file to the Curiota companion app.
- Copy to Desktop — will copy the asset file to the Desktop.
- Mail as Attachment — will create a new mail message with the selected file as an attachment. If more than one asset is selected then a zip of all the selected assets will be added as a single attachment.
- Duplicate — will create a copy of the asset and store it in the project library.